



Unity Games Developer (f/m/d) - Kolibri Games

Berlin - Full-time - 743999904678108

Apply Now:

<https://jobs.smartrecruiters.com/Ubisoft2/743999904678108-unity-games-developer-f-m-d-kolibri-games?oga=true>

Unity Games Developer (f/m/d)

We are looking for a Unity Developer to join us and work with one of our games, which is played by millions of players. At Kolibri Games, we have a unique approach to development: we work in weekly sprints and release features/updates on a weekly basis. You would therefore actively contribute to the ongoing development of new features, directly impacting a hugely popular game. To achieve sustainable results, you will work in collaboration and report directly to the game's Lead Developer in the following areas:

Responsibilities

- Implement UI, game logic and new features in a fast and agile environment
 - Optimize game elements by incorporating player feedback
 - Write tests and robust code to be used by millions of users
 - Show ownership and be accountable for the development of new features
 - Assist game designers by contributing with new ideas
 - Contribute your expertise and skills in a cross-discipline team environment
-
- Experience with Unity3D
 - Software development experience in C#
 - Experience in non-gaming contexts is also relevant. We value your experiences and expertise, therefore do not hesitate to apply
 - Ability to quickly get up to speed with existing code and find solutions to technical problems as a team
 - Awareness of and ability to leverage industry best practices and solutions and apply the right solution for a given problem
 - Must be proactive, self-directed and organized

Desirable skills

- An understanding of different game technology areas (e.g. gameplay, graphics, tools etc.)
- Familiarity with reactive programming and dependency injection frameworks, e.g. UniRx or Zenject
- Work experience on games with LiveOps features
- experience writing automated tests
- A passion for games