



VFX Artist (f/m/d)

Berlin - Full-time - 743999837463692

Apply Now:

<https://jobs.smartrecruiters.com/Ubisoft2/743999837463692-vfx-artist-f-m-d?oga=true>

As a member of the VFX team you will enrich the player experience by creating a wide range of high-quality visual effects that support gameplay and follow the creative and artistic direction. You will work closely with fellow VFX artists as well as designers, animators and gameplay programmers to bring the game and its world to life.

What you will do:

- Create and implement high-quality gameplay, combat and ambient effects
- Work with particle editors, materials and visual scripting tools
- Use external DCC software to create textures and meshes for real-time VFX use
- Analyze, improve and optimize visual effects content
- Build relationships with Artists, Designers, Technical Artists and Programmers to facilitate effective collaboration during the asset production process
- Document and present your work with videos and documentation tools

What you bring:

- Solid understanding of the artistic and technical fundamentals of real-time visual effects
- Experience of using real-time particle systems in a game engine
- Keen eye for detail, color, shapes and movement, ability to break down existing effects in games and films
- Be highly self-motivated, self-organized and show initiative
- Passion for problem-solving and experimentation

Bonus Skills

- Experience in working with sci-fi, fantasy and semi-stylized art
- Good understanding of node-based shaders and their use cases for VFX
- Experience with project management tools (Jira, Miro)
- Experience working in an art team on a game production

What to send our way:

- Your CV, highlighting your education, experience, and skills
- A cover letter including your earliest starting date, expected salary and why you would like to

join us

- Please provide a portfolio with examples of your previous work/projects - be sure to check the link is working when applying (attach work samples or send us a link to your personal website or online portfolio)

Your benefits:

- Relocation Support: We offer financial support in form of a cash allowance and assistance with accommodation search and settle-in support via our relocation partner, for international candidates we offer visa assistance
- Ubisoft Blue Byte Academy: We offer multiple opportunities for you to discover your full potential and develop yourself in various areas. Guest speakers from the industry, workshops and access to our training and development platform
- Discounted Games: Discount on employee game orders & free Ubisoft games on Ubisoft Connect
- Monthly Mobility Budget: 80€ per month that can be used on bicycle lease, parking spot rental or public transportation ticket
- Up To 350€ Childcare Support Per Child Per Month: In addition, we also offer 5 'care for ill children days' per child per year
- Self-study And Training Hours: You have access to our in-house library
- Company Pension Scheme: We offer an attractive scheme through salary sacrificing in which the employer also matches contributions
- Gym Subsidy: We contribute 50% (up to a maximum amount of 25€) towards the monthly cost of a gym membership of your choice
- English And German Classes For Free: Good to know: Our main language in the studio is English
- Flexible Working Hours: We have core working times between 10:00 AM - 04:00 PM and the distribution of the other hours is up to you
- 26 Days Paid Vacation Per Year: Additionally, you will get half a day off on Christmas Eve and New Year's Eve and approximately 10 bank holidays in the Berlin region
- Corporate Benefits Web Portal: With employee discount programs for affiliated retailers, shops and service providers

We offer a highly motivating challenge for team players interested in showing personal initiative in an innovative and international company. If you are passionate about video games and would like to join an industry leader - please apply via our career portal.

For further information, please check <https://berlin.ubisoft.com/en/>.