



Platform Configuration Specialist [Build & Release] (f/m/d)

Düsseldorf - Full-time - 743999819247761

Apply Now:

<https://jobs.smartrecruiters.com/Ubisoft2/743999819247761-platform-configuration-specialist-build-release-f-m-d-?oga=true>

Build & Release

Joining Build & Release, a division of Ubisoft Düsseldorf, you will be supporting game productions and tech teams in all their needs with build systems, version control and automation for their projects. This means working inside the pipelines and behind the scene of the systems. Our goal is to enable the projects to do their work as efficient as possible.

As our new Configuration Specialist (f/m/d) at Ubisoft Düsseldorf, you will work with game developers in all roles to make sure the process of making games is as smooth and pleasurable as possible. As a Configuration Specialist (f/m/d) in specific, your focus is on creating and maintaining the backend configuration of our games. That includes, but is not limited to, configuration of digital distribution, statistics, tracking and sanctioning services, and other game related metadata. You are also responsible for the required configuration for first party partners like gaming consoles.

What you will do:

- Master the configuration environments of Ubisoft Connect and the first party backends (gaming consoles and streaming services) to help our games shine
- Identify problems and recurring pain points and suggest or implement workflows and permanent fixes in close collaboration with build engineers and game teams
- Collate and communicate backend needs to members of the game teams and other organization (like global IT) to guarantee a timely and accurate setup

What you bring:

- Experience with databases and backend configurations
- Basic knowledge of technical requirement checklists
- Being meticulous, with a completeness and correctness mindset
- Proactive behavior and being a team player
- Excellent oral and written communication skills
- Good English language skills

Preferred additional experience

- At least 2 years of industry experience, a shipped title is a plus
- Bachelor or Master degree in computer science or any other relevant discipline is a plus
- Experience with bug tracking systems (Jira) is a plus

What to send our way:

- Your CV, highlighting your education, experience, and skills
- A cover letter including your earliest starting date, expected salary and why you would like to join us

Your benefits:

- Relocation and Visa Support
- 26 days paid vacation per year. Additionally, you will get half a day off on Christmas Eve and New Year's Eve and 11 bank holidays
- Our Ubisoft Blue Byte Academy offers multiple opportunities for you to discover your full potential and develop yourself in various areas.
- Opportunities for growth on your desired career path: Leadership training, workshops, guest speakers from the industry, online Ubisoft learning platform, coaches, Experts and library.
- German classes for free. Main language in the studio is English.
- Company Pension Scheme
- Up to 350€ childcare support per child per month.
- Discounted Games and all games on Ubisoft Connect for PC
- Gym Subsidy. We contribute 50% (up to a maximum amount of 25€) towards the monthly cost of a gym membership of your choice.
- Monthly Mobility Budget. 80€
- All Legal residents of Germany are entitled to free public healthcare

We offer a highly motivating challenge for team players interested in showing personal initiative in an innovative and international company. If you are passionate about video games and would like to join an industry leader - please apply via our career portal.

For further information, please also check <https://duesseldorf.ubisoft.com/en/>.