



Senior Audio Tester (f/m/d)

Düsseldorf - Full-time - 743999786381399

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Joining Ubisoft Düsseldorf Audio Team, you'll help create Audio from start to finish for several large titles from Ubisoft.

You will support the development of multiple titles by identifying sound anomalies before and after their integration into the game while making sure that complex audio mechanics are working correctly and sound great at all points in the game.

- Debugging various game audio elements (SFX, music, foley, voices & ambiances)
 - Create and run audio test suites
 - Create and maintain testing pipelines and workflows for the Audio Department
 - Ensure the audio is performant on multiple platforms and of a consistently high quality
 - Perform daily tests to ensure the quality and functionality of new and old content and features is upheld
 - Ensure the audio of all titles conforms to internal and platform holder guidelines
 - Report and monitor issues (bugs) in bug databases
 - Verify fixes made by developers (Bug Regression)
 - Collaborate closely with Audio Designers and Programmers to understand and test features
 - Maintain Audio Studio setup and equipment for playtests and reviews within the department
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- A background and passion for Audio
 - A passion for video games (knowledge of different game genres, consoles and platforms)
 - A keen eye and ear for detail and patience to perform accurate testing at all times.
 - Good interpersonal and communication skills
 - Excellent English language skills, both written and verbal
 - Proficient in using issue tracking tool JIRA
 - Proficient in using TestRail
 - Good Knowledge of Game audio Middleware (Wwise, Fmod)
 - Good Knowledge of at least one Game Engine (like Unreal or Unity)
 - Willing to learn about our proprietary tools
 - Reliable organizational and time management skills
 - Analytical and critical approach
 - Creative thinker
 - Solution and result oriented
 - Must be a team player

Bonus:

- Previous Sound Design or Music Composition Experience
- Experience with a DAW

What We Bring

We offer a opportunity to work with one of the largest and strongest Audio teams in Ubisoft. Our Audio team have gone through rapid growth and we are now 35+ people working in a fully equipped Audio Studio within Ubisoft Düsseldorf. You will have the opportunity to work with Audio assets from start to finish for some of our largest titles in Ubisoft.

- Relocation and Visa Support
- 26 days paid vacation per year. Additionally, you will get half a day off on Christmas Eve and New Year's Eve and 11 bank holidays
- Our Ubisoft Blue Byte Academy offers multiple opportunities for you to discover your full potential and develop yourself in various areas.
- Opportunities for growth on your desired career path: Leadership training, workshops, guest speakers from the industry, online Ubisoft learning platform, coaches, Experts and library.
- German classes for free. Main language in the studio is English.
- Company Pension Scheme
- Up to 350€ childcare support per child per month.
- Discounted Games and all games on Ubisoft Connect for PC
- Gym Subsidy. We contribute 50% (up to a maximum amount of 25€) towards the monthly cost of a gym membership of your choice.
- Monthly Mobility Budget. 80€
- All Legal residents of Germany are entitled to free public healthcare

Feel free to apply directly on our website <https://duesseldorf.ubisoft.com>