



# Gameplay Programmer (Unity C#) [The Settlers Online] (f/m/d)

**Düsseldorf - Full-time - 743999736863943**

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The Settlers Online is a well established IP with a large fan base. The architect of your own city, you are also it's protector - defeating bandit camps and completing missions to unlock more features. The more experience points you gain the bigger and better you can build your empire.

As Gameplay Programmer, you will be one of our masters of interactions. You will maximize the playability, fun and comfort for the players. Your impact will be driving, challenging and turning creative ideas into high quality gameplay features in order to deliver believable, memorable and original gaming experiences.

- Improve playability with bug-free gameplay features
- Understand and challenge the design intentions of the game to turn them into gameplay features that will maximize the playability, believability and comfort for the players
- Create solutions to facilitate the integration and adaptation of gameplay elements - such as design, sound and animation - into the game.

Optimize player's comfort (playability)

- Implement and optimize the interaction controls, systems, features and UI together with the game designer to ensure fluid playability
- Determine and fix the gameplay bugs detected by the production, CRM and quality control teams

Code complex gameplay mechanisms

- Establish the technical possibilities for the different gameplay features
- Analyse and understand the game design documents in order to define the required features and game systems that must be developed in the engine
- Implement the features and systems according to the design documents and conforming the technical framework
- Validate and verify if the newly developed systems meet project intentions and are coherent with the existing code

- 3-5 years of experience in Gameplay Programming (C#)
- Experience in programming robust and efficient code, including large existing code bases
- Strong experience with Unity
- Experience to work on a game operating in a live environment
- Proactive behavior and a team player
- Excellent communication and good English skills (no German language skills are required to work in our Studio)

## Bonus

- Good knowledge in C++ is a plus

## Your Benefits

- Relocation Support: We offer financial support in form of a cash allowance and assistance with accommodation search and settle-in support via our relocation partner, for international candidates we offer visa assistance.
  - 26 days paid vacation per year. Additionally, you will get half a day off on Christmas Eve and New Year's Eve and approximately 11 bank holidays in the NRW region.
  - Flexible Working Hours: We have core working times between 10:00 AM – 04:00 PM and the distribution of the other hours is up to you.
  - Development Support: Leadership training, workshops, guest speakers from the industry, online Ubisoft learning platform, coaches, paid self-study hours and library.
  - Free English and German; The business language in the studio is English. No German is required to work with us.
  - Company Pension Scheme. We offer an attractive scheme through salary sacrificing in which the employer also matches contributions
  - Up to 350€ childcare support per child per month. In addition, we also offer 5 'care for ill children days' per child per year.
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- Gym Subsidy
  - Monthly Travel Budget
  - Discounted Ubisoft Games
  - & more

## Living in Düsseldorf

Düsseldorf is a very international city close to the border of Germany famous for it's Japanese culture. With a Japanese gardens, "Little Tokyo" area for Asian cuisine and celebrating Japan Day along the River Rhine each year Düsseldorf is a lively and multicultural city. Art Galleries and Museums can be found as well as the "Old City" - a lively area of bars and restaurants amongst traditional German architecture. Two hours from Paris, Amsterdam, the UK and Hamburg - an excellent location to explore Europe even on a weekend. A large Deer park

offers a natural sanctuary for those needing a break from the city life. More suburban areas surround the city for those looking for a more relaxed pace.

If you are passionate about video games and would like to work with like-minded professionals in an international team, please apply via our career portal.

The application must include your resume, and a cover letter detailing your earliest starting date, salary expectations and motivation.

For further information please check [www.bluebyte.de](http://www.bluebyte.de) and [www.ubisoft.com](http://www.ubisoft.com).

[Ubisoft Blue Byte GmbH](#)

[Studio Düsseldorf](#)

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Sitz der Gesellschaft: Düsseldorf

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