



# Lead Development Tester [Beyond Good And Evil 2] (f/m/d)

**Mainz - Full-time - 743999734784989**

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Beyond Good And Evil 2 is an action-adventure sci-fi RPG set in the same universe as Ubisoft's original cult classic. You can now join our crew at Ubisoft Mainz to help us shape this amazing project.

As Lead Development Tester at Ubisoft Mainz, you and your team continuously contribute to the delivery outstanding content quality. You'll guide a talented team of development testers while overseeing the overall development of our mandate.

You are the key point of contact for advice within your team and well connected to all of production - from designers, to artists and programmers. Improving processes and taking charge of test plans is just as important to you as helping your team members grow. You also ensure that every one of their thoroughly tested features is accounted for, so that bugs and glitches don't slip through the cracks and into the hands of our players.

## What you will do:

- Collaborate with the production team to understand the overall game vision & design documentation
- Partner with producers and project managers to help plan tasks and milestones
- Oversee and drive test development, estimations, planning, execution, reporting and closure
- Take accountability for the quality of all work and relationships on your team
- Regularly meet with your team to follow up on test plans, provide feedback and coaching, discuss progress, tackle setbacks, coordinate bug correction, flag risks, set benchmarks, etc.
- Plan and maintain defect management processes and tools
- Keep QA and QC processes and documentation up to date
- Coordinate work between the development team, the other studios and external QC teams
- Participate in recruitment to build your development testing team & foster your team's long-term growth, including succession planning

## What you bring:

- Experience in game/software testing: 5+ years

- At least 2 years of leadership experience in quality control or quality assurance, or related experience (project management an asset); with at least one title shipped in a lead role
- Knowledge of bug tracking software (e.g. Jira), test creation software (e.g. TestRail), and game engines (e.g. Unity or Unreal) & their limitations
- Demonstrated experience in test planning for complex features/systems
- Ability to write QA reports in a professional manner
- A highly innovative, empathetic, and collaborative spirit
- Exceptional problem-solving, organizational, communication, mentorship, and interpersonal skills
- Critical thinking, attention to detail, curiosity, resourcefulness, and plenty of flexibility
- Proficiency to work in spoken and written English
- A solid understanding of the market & a genuine passion for video games

#### Nice to have:

- \* Any coding knowledge: XML/HTML, JavaScript, Python, Java, C/C++/C#, SQL
- \* Experience with automation test methods
- \* Familiarity with Ubisoft's line of products and services
- \* Certification in any of the following: PMP, Scrum Master, ISTQB-ATM
- \* Experience working in global teams

#### What to send our way:

- Your CV, highlighting your education, experience, and skills
- A cover letter including your earliest starting date, expected salary and why you would like to join us

#### Your benefits:

- Relocation Support: We offer financial support in form of a cash allowance and assistance with accommodation search and settle-in support via our relocation partner, for international candidates we offer visa assistance.
- 26 days paid vacation per year. Additionally, you will get half a day off on Christmas Eve and New Year's Eve and approximately 11 bank holidays in the Mainz region.
- Flexible Working Hours: We have core working times between 10:00 AM – 04:00 PM and the distribution of the other hours is up to you.
- Opportunities for growth on your desired career path: Leadership training, workshops, guest speakers from the industry, online Ubisoft learning platform, coaches, Experts and library.
- Company Pension Scheme. We offer an attractive scheme through salary sacrificing in which the employer also matches contributions
- Up to 350€ childcare support per child per month. In addition, we also offer 5 'care for ill children days' per child per year.
- Discounted Games. We regularly order Ubisoft Games for super cheap prices for our employees.
- Gym Subsidy. We contribute 50% (up to a maximum amount of 25€) towards the monthly cost of a gym membership of your choice.
- Monthly Mobility Budget. 80€ per month that can be used on bicycle lease, parking spot rental

or public transportation ticket.

- Our Ubisoft Blue Byte Academy offers multiple opportunities for you to discover your full potential and develop yourself in various areas.
- English and German classes for free. Main language in the studio is English.
- Free fresh Fruit, Coffee, Tea and Water. Enjoy fresh fruit and beverages in our office.

We offer a highly motivating challenge for team players interested in showing personal initiative in an innovative and international company. If you are passionate about video games and would like to join an industry leader - please apply via our career portal.

For further information, please check <https://mainz.ubisoft.com/en/>