



AI Programmer (f/m/d)

Berlin - Full-time - 743999733180840

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The Role

AI programmers at Ubisoft Berlin bring game-specific AI knowledge (finite state machines, behaviour trees, pathfinding, etc.), solid C++ skills, and care about the wider gameplay impact of their work.

The Team

You will be part of a team working on exciting Ubisoft franchises, old and new; we are a diverse and multicultural team, where we believe keeping a friendly and inclusive work environment is important for everyone. To that end, we value candidates who are open minded, team-players, and bring a can-do attitude.

What we want to offer you:

We want to build a studio in which everyone feels inspired, empowered and connected. We believe developers do their best work when they feel empowered. We thus aim to give you a lot of autonomy. In return, we expect you to be self-responsible and stay on top of your game by continuously developing your skills. Furthermore, we know it is important for a developer to feel comfortable. With that in mind, we aim to provide a variety of everyday benefits which we hope will help you feel great including:

- Flexible working hours
- External training, education in our in-house guilds and knowledge sharing with other project teams
- Fresh fruit, discounted gym membership, support for child care, company pension scheme
- Share ideas! = Working in an innovative and international company

If you are passionate about video games and would like to work with like-minded professionals with an international team, please apply via our career portal. Applications should include your resume, a cover letter with the earliest starting date, your salary expectation and why you would like to join us.

For further information please check www.berlin.ubisoft.com and www.ubisoft.com