



VR Game Designer [Ubisoft Escape Games]

(f/m/d)

Düsseldorf - Full-time - 743999696231382

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Your Tasks

- Be in charge of the quality of the player's experience by providing excellent UX and creative solutions in line with the project vision
- Create, maintain and evolve the detailed design specification of his feature and support the development team accordingly in the implementation process
- Prototype and implement the designs in game while defining the quality metrics to assess their quality
- Analyze and understand feedback to articulate concrete improvement for the game

The game designer owns the quality of his features and content by:

- Designing the assigned game features and content in line with the project's vision and quality standards set by the product owner
- Prototyping and implementing design intentions directly in game
- Working with short iteration times to gradually realize the game vision
- Working closely with the rest of the team to ensure that the design specifications are achievable within the technical and production constraints of the project
- Ensuring that the signs and feedback of the game mechanic supports the purpose of the mechanic itself
- Focusing on the player experience as the ultimate metric for the quality of any feature and content
- Working with direct player feedback and understand what to make of it

Your Profile

- Professional experience in Game Design, preferably with a strong focus on UI/UX and within AAA

titles

- Master or Bachelor degree in game design appreciated
- Understanding of psychological mechanisms that keep gamers playing
- Tools of the trade: Office, flowcharts, Photoshop, level editor...
- Intense creativity, a passion to innovate, and the drive to go beyond what is directly asked of you
- A good feel for current trends and market developments
- Autonomous, organized with a high degree of self-motivation and initiative
- Great communication skills and a positive attitude
- Be a team player
- Fluent in English, both verbally and written

Bonus

- Unity knowledge
- Experience in VR

Your Benefits

- Your Benefits
- Relocation Support: We offer financial support in form of a cash allowance and assistance with accommodation search and settle-in support via our relocation partner, for international candidates we offer visa assistance.
- 26 days paid vacation per year. Additionally, you will get half a day off on Christmas Eve and New Year's Eve and approximately 11 bank holidays in the NRW region.
- Flexible Working Hours: We have core working times between 10:00 AM - 04:00 PM and the distribution of the other hours is up to you.
- Company Pension Scheme. We offer an attractive scheme through salary sacrificing in which the employer also matches contributions
- Up to 350€ childcare support per child per month. In addition, we also offer 5 'care for ill children days' per child per year.
- Discounted Games. We regularly order Ubisoft Games for super cheap prices for our employees.
- Gym Subsidy. We contribute 50% (up to a maximum amount of 25€) towards the monthly cost of a gym membership of your choice.
- Lunch & Breakfast Service. Enjoy fresh discounted meals each day.
- Monthly Mobility Budget. 80€ per month that can be used on bicycle lease, parking spot rental or public transportation ticket.
- Our Ubisoft Blue Byte Academy offers multiple opportunities for you to discover your full potential and develop yourself in various areas.
- English and German classes for free. Main language in the studio is English.
- Free fresh Fruit, Coffee, Tea and Water. Enjoy fresh fruit and beverages in our office.

Applications should include the earliest starting date and your salary expectation.

For further information please check www.ubisoft.com